

ADDITION TIC TAC TOE

	0	1	2	3	4	5	6	7	8	9
0	0	1	2	3	4	5	6	7	8	9
1	1	2	3	4	5	6	7	8	9	10
2	2	3	4	5	6	7	8	9	10	11
3	3	4	5	6	7	8	9	10	11	12
4	4	5	6	7	8	9	10	11	12	13
5	5	6	7	8	9	10	11	12	13	14
6	6	7	8	9	10	11	12	13	14	15
7	7	8	9	10	11	12	13	14	15	16
8	8	9	10	11	12	13	14	15	16	17
9	9	10	11	12	13	14	15	16	17	18

Adapted From Dice Works page 44. Use cards 0 (K) through 9. Mix the cards up. Players take turns flipping over two cards at a time. One card is located at the top, the other is located at the left side. Players trace their fingers from the two numbers to the sum (answer) on the board. For example 3 and 7 are flipped over. 3 is placed on the top and 7 is placed on the left. The player runs their left finger along the "7" row and runs their right finger down the "3" column" until they meet at the "10". They place a chip at that location. The player then switches the cards and places the 7 at the top and the 3 on the left side. The player runs their left finger along the "3" row and runs their right finger down the "7" column until they meet at "10". They place a chip at that location. Most turns will have players place two chips. Players continue to alternate turns until one player places a chip that completes 3-in-a-row, 4-in-a-row or 5-in-row Tic Tac Toe. When this happens, the player removes the chips for that Tic Tac Toe and places them into their "point pile". Tic Tac Toes usually occur two at a time. **Stealing points** - If a player has a turn where an answer already has a chip on it, the player removes that chip, places it into their point pile and then places a new chip on the answer. For example, if a player flipped a 3 and 7 and the 10 answer already has a chip on it.